

RESORTS WORLD GENTING GAME-ON 2026 – ROAD TO NURBURGRING

SPORTING REGULATIONS

RACEROOM ASIA

Table of Contents

1. General Provisions.....	4
1.1 Title	4
1.2 Organizer	4
1.3 Event Partner.....	4
1.4 Venue	4
1.5 Authority and Application	4
1.6 Language	4
2. Event Categories and Entry	4
2.1 Categories	4
2.2 Team Composition and Definitions	5
2.3 Entry and Registration	5
2.4 Number of Entrants	5
3. Sporting Format	5
3.1 Overview.....	5
3.2 Race Duration and Structure	5
3.3 Driver Stints and Rotation.....	6
3.4 Technical Settings	6
3.5 Platform and Car	6
3.6 Permitted Assistance	6
3.7 Start Procedure	6
3.8 Race Finish Time Clarification	7
4. Event Team Formation, Draw and Seeding	7
4.1 Team Draw	7
4.2 Driving Order Submission.....	7
4.3 Grid Allocation	7
4.4 Event Team Interchange Between Races.....	7
5. Championship Points and Team Contribution	8
5.1 Event Team Championship Points	8
5.2 No Bonus Scoring	8
5.3 Individual Contribution to Event Team Members.....	8
6. Individual Scoring and Selection for Sponsorship	8

6.1	Purpose	8
6.2	Number of Nominated Drivers	8
6.3	Individual Scoring Components	9
6.4	Definitions and Application	9
6.5	Scoring Aggregation	10
6.6	Eligibility and Travel Clearance.....	10
6.7	Interviews and Final Approval	10
7.	Conduct, Behaviour and Attitude	11
7.1	General Conduct	11
7.2	Media and Publicity	11
7.3	Compliance with Laws and Venue Rules	11
8.	Penalties, Incidents and Protests	12
8.1	Stewards and Officials	12
8.2	Penalty Structure	12
8.3	Application of Penalties	12
8.4	Incidents and Reporting	12
8.5	Protests	12
8.6	Mandatory Protest for Incidents	12
8.7	RaceRoom Penalty Table and Stewarding Guidance	13
9.	Technical and Sporting Compliance	16
9.1	Technical Scrutineering.....	16
9.2	Telemetry and Data.....	16
9.3	Equipment Failure	16
9.4	General Sportsmanship	16
9.5	Retirement.....	17
10.	Race Flags and Their Meanings	18
10.1	Green Flag	18
10.2	Yellow Flag.....	18
10.3	Blue Flag.....	18
10.4	Black Flag	18
10.5	Black and white diagonal flag	18
10.6	White Flag.....	18

10.7	Checkered Flag	18
11.	Prizes and Awards	18
11.1	Event Team Prizes	18
11.2	Individual Prizes and Lucky Draw	19
11.3	Winner Prizes	19
11.4	Lucky Draw Prizes.....	19
11.5	Sponsorship Prize	20
11.6	Prize Acceptance.....	20
12.	Selection, Interviews and Confirmation	20
12.1	Interviews	20
12.2	Final Confirmation	20
12.3	Substitution	20
13.	Liability, Insurance and Medical	20
13.1	Liability.....	20
13.2	Insurance.....	20
13.3	Medical.....	21
14.	Data Protection and Media Rights.....	21
14.1	Personal Data.....	21
14.2	Media Rights	21
15.	Appeals.....	21
15.1	Right of Appeal	21
15.2	Finality.....	21
16.	Timetable	21
17.	Final Provisions.....	22
17.1	Amendments	22
17.2	Publication.....	22

1. General Provisions

1.1 Title

The Event shall be known as **Game-On 2026 – Road to Nürburgring** (hereinafter “the Event”).

1.2 Organizer

The Event is organised by **Genting Malaysia Berhad** (hereinafter “the Organizer”).

1.3 Event Partner

KW Automotive SDN BHD F.K.A RaceRoom Entertainment Sdn Bhd appointed by the Organizer to administer race operations, sporting regulations, race control decisions and technical matters.

1.4 Venue

The Event will be held at **Genting International Showroom (GISR)**

Date: 5 September 2026

Time: 09:00AM to 18:00PM

1.5 Authority and Application

These Sporting Regulations govern the conduct of the Event and apply to all Competitors, Teams, Drivers, Officials and other persons participating in or attending the Event. By entering the Event, each Competitor and Driver accepts and undertakes to comply with these Regulations and any supplementary regulations or bulletins issued by the Organizer.

1.6 Language

The official language of the Event is English. In the event of any dispute concerning interpretation, the English text shall prevail.

2. Event Categories and Entry

2.1 Categories

The Event shall comprise the following competition categories:

- **Registered Team – Pro:** a group of five (5) registered Drivers entered together in the Pro category;
- **Registered Team – Amateur:** a group of five (5) registered Drivers entered together in the Amateur category; and

- **Individual – Ladies:** individual Drivers entered in the Ladies category.

2.2 Team Composition and Definitions

For the purposes of these Regulations, a “**Registered Team**” means a group of five (5) Drivers entered together in either the Pro category or the Amateur category. An “**Event Team**” means the combined team formed by draw at check-in, comprising one (1) Pro Registered Team, one (1) Amateur Registered Team and one (1) Individual Ladies Driver. Each Pro Registered Team and each Amateur Registered Team shall consist of five (5) registered Drivers. Event Teams will be formed by lot during check-in as described in Article 4.1.

2.3 Entry and Registration

All entries must be submitted in accordance with the Organizer’s entry procedures and deadlines. Each Driver must complete the official registration and sign any required waivers and declarations.

2.4 Number of Entrants

This event shall accommodate up to ten (10) Pro Registered Teams, ten (10) Amateur Registered Teams and ten (10) Individual Ladies Drivers, subject to Organizer capacity. Following the Team Draw, these entrants shall form up to ten (10) Event Teams.

3. Sporting Format

3.1 Overview

The event shall consist of **five (5) sprint races** per team category, each race run on the **Nürburgring GP Fast Chicane** circuit using the **Porsche 911 GT3 R (992)** on the RaceRoom platform.

3.2 Race Duration and Structure

- **Qualifying:** 5 minutes (Superpole / hotlap format).
- **Race:** 10 minutes per race.
- **Race finish time:** 100 seconds (see Article 3.8).
- **Number of races per category:** Five (5) races in total per Pro and Amateur category, such that each Driver in each Pro Registered Team and Amateur Registered Team is allocated to drive no more than one (1) race during the Event. The Ladies category shall be conducted in accordance with the timetable and any Supplementary Regulations issued by the Organizer.

3.3 Driver Stints and Rotation

Each Pro Registered Team and Amateur Registered Team shall ensure that every registered Driver participates in no more than one (1) round/race during the Event. Following the Team Draw, each Event Team must submit its proposed driving order during check-in in accordance with Article 4.2. The submitted driving order shall identify the Driver allocated to each round/race and must comply with the Organizer's published running order. No Driver may drive in more than one round/race for the same Registered Team unless expressly authorised by the Organizer.

3.4 Technical Settings

- **Fuel usage and tyre wear:** Disabled
- **Mechanical damage:** Limited.
- **Mandatory pit stop:** Disabled; no pit stops are required.
- **Qualifying mode:** Superpole (hotlap).
- **Cut track rule:** Slow down penalty; drivers must reduce speed and rejoin safely.
- **Flag rule:** Visual flags only (no auditory flag signals).
- **Protest:** Filing a protest is mandatory for any incident a Competitor wishes to contest (see Article 8).

3.5 Platform and Car

All races shall be contested on the **RaceRoom** platform using the **Porsche 911 GT3 R (992)**

3.6 Permitted Assistance

Only steering settings and pedal position adjustments expressly permitted by the Organizer are allowed. Changes to force feedback (FFB), wheel rotation angle, field of view (FOV), car setup, or any other unauthorised assistance or modification are prohibited.

3.7 Start Procedure

The start procedure shall commence thirty (30) seconds after the qualifying round concludes. False-start prevention is enabled. Drivers must be seated and ready immediately after the qualifying session and must follow the on-screen start procedure when prompted.

3.8 Race Finish Time Clarification

The Organizer will publish the precise interpretation and application of the “Race finish time 100 seconds” in the Event Supplementary Regulations and Drivers’ Briefing. Competitors must comply with the published interpretation.

4. Event Team Formation, Draw and Seeding

4.1 Team Draw

At check-in, the Organizer shall conduct a draw to form the Event Teams. Each Event Team shall comprise one (1) Pro Registered Team, one (1) Amateur Registered Team and one (1) Individual Ladies Driver. The Organizer shall assign each Event Team one of ten (10) pre-determined Nordschleife corner names as its Event Team name. The draw result shall determine the Event Team to which each Pro Registered Team, Amateur Registered Team and Individual Ladies Driver belongs for the duration of the Event.

4.2 Driving Order Submission

Following completion of the Team Draw, each Event Team shall submit its proposed driving order to the Organizer before the end of check-in. The driving order must identify the registered Driver allocated to each round/race and must comply with the one-round/race-per-Driver requirement in Article 3.3. Once submitted, the driving order may not be changed unless approved by the Organizer. The Organizer may require each Event Team to nominate one representative to submit the driving order on behalf of the Event Team.

4.3 Grid Allocation

Grid positions for each race shall be determined by the Superpole qualifying times for that race.

4.4 Event Team Interchange Between Races

Unless otherwise specified in the Supplementary Regulations, Event Teams shall remain as drawn for the duration of the Event. Drivers shall compete only in the round/race allocated to them in the submitted driving order referred to in Article 4.2. No Driver, Registered Team or Individual Ladies Driver may transfer to another Event Team after the Team Draw unless approved by the Organizer. Any change to the submitted driving order or Event Team composition may be refused for sporting fairness or operational reasons.

5. Championship Points and Team Contribution

5.1 Event Team Championship Points

Event Team classification shall be determined by the accumulation of Championship Points awarded per race using **Championship points system** for finishing positions, with no bonus points. Points scored by the Drivers allocated to an Event Team shall contribute to that Event Team's total Championship Points. The points allocation for finishing positions shall be as follows:

POS	1	2	3	4	5	6	7	8	9	10
PTS	25	18	15	12	10	8	6	4	2	1

5.2 No Bonus Scoring

There shall be **no** additional bonus points awarded for fastest lap, pole position or other achievements unless expressly stated in a Supplementary Regulation.

5.3 Cross-Category Contribution to Event Team Members

At the conclusion of the Event, each of the three competition categories — Registered Team (Pro), Registered Team (Amateur), and Individual (Ladies) — shall be separately classified from 1st to 10th place, based on the total Championship Points accumulated by each Pro Team, each Amateur Team and each Ladies Driver respectively under Article 5.1. Each category classification shall then be awarded Classification Points using the same points scale as Article 5.1 (25, 18, 15, 12, 10, 8, 6, 4, 2, 1 for 1st through 10th).

The Pro Team, the Amateur Team and the Ladies Driver forming a single Event Team shall each contribute ten percent (10%) of their own category's Classification Points to the members of the *other two* categories within that same Event Team, as follows:

(a) the Pro Team's Classification Points shall contribute 10% to the Amateur Team and 10% to the Ladies Driver in the same Event Team;

(b) the Amateur Team's Classification Points shall contribute 10% to the Pro Team and 10% to the Ladies Driver in the same Event Team;

(c) the Ladies Driver's Classification Points shall contribute 10% to the Pro Team and 10% to the Amateur Team in the same Event Team.

For the avoidance of doubt, a category shall not contribute to itself: no Driver shall receive a contribution derived from their own category's Classification Points.

Each Driver's individual scoring under Article 6 shall be increased by the sum of the two 10% contributions received from the other two categories of their Event Team.

6. Individual Scoring and Selection for Sponsorship

6.1 Purpose

The Organizer will nominate up to **five (5)** selected individual Drivers to participate in the **ABA Motion Esports Series 24 Hours of Nürburgring (Nürburgring, Germany)** and the **Asian Sim Racing Championship (Shanghai, China)**, subject to eligibility and travel clearance.

The Organizer will allocate up to RM50,000 for flight tickets to facilitate the journey to the race. The travel arrangement shall be determined by the Organizer.

6.2 Number of Nominated Drivers

A maximum of **five (5)** Drivers shall be nominated by Genting Malaysia Berhad.

6.3 Individual Scoring Components

Component	Points
Best Lap (from each race)	25
Best Qualifying (including qualifying times set by other players in other rounds)	25
Clean Race	10
Attitude	15
Finishing Order	25
Individual Score Subtotal	100
Team Contribution — Associated Category 1 (10% of that category's Classification Points, Article 5.3)	up to 2.5
Team Contribution — Associated Category 2 (10% of that category's Classification Points, Article 5.3)	up to 2.5
Total Team Contribution	up to 5
FINAL INDIVIDUAL SCORE	up to 105

Note: A Driver's two Associated Categories are the two categories (of Pro, Amateur and Ladies) other than the Driver's own, represented in the same Event Team as that Driver — e.g. for a Pro Driver, the Associated Categories are the Amateur Team and the Ladies

Driver drawn into the same Event Team, and vice versa. See Article 5.3 for how each category's Classification Points are determined.

6.4 Definitions and Application

- **Best Lap:** The Driver's single fastest lap time recorded during the race sessions.
- **Best Qualifying:** Drivers shall be ranked according to their fastest valid Superpole qualifying time recorded across all qualifying sessions of the Event, regardless of the race or round in which the Driver participated. Only the top twenty-five (25) Drivers in the overall qualifying ranking shall receive Best Qualifying points. The fastest overall qualifying time shall receive twenty-five (25) points, the second fastest shall receive twenty-four (24) points, and so on, decreasing by one (1) point per position until the twenty-fifth fastest Driver receives one (1) point. All other Drivers shall receive zero (0) points for Best Qualifying.
- **Clean Race:** Awarded for a race with no incidents, penalties or avoidable contact as determined by the Stewards.
- **Attitude:** Assessed by Officials and the Organizer based on sportsmanship, cooperation with Officials, media conduct and team behaviour.
- **Finishing Order:** Points awarded according to finishing position in the race, scaled to the 25-point championship points system of article 5.1.

6.5 Scoring Aggregation

Individual Scores from all applicable races shall be aggregated to produce each Driver's Final Individual Score. The top fifteen (15) individual scorers with the highest Final Individual Scores shall be nominated for consideration for sponsorship, subject to Article 6.6.

6.6 Eligibility and Travel Clearance

The top fifteen (15) individual scorers nominated under Article 6.5 shall proceed to the eligibility, travel clearance and interview stage. Nomination does not guarantee sponsorship. Each nominated Driver must satisfy the following eligibility and travel clearance requirements before being considered for final selection:

- a. Verification of the Driver's identity and eligibility;
- b. Confirmation that the Driver is able to travel internationally for the ABA Motion Esports Series and the Asian Sim Racing Championship on the scheduled dates; and

- c. Any other criteria specified by the Organizer or the sponsoring parties. The Organizer reserves the right to substitute a nominated Driver if travel, visa, medical or other eligibility requirements cannot be satisfied.

6.7 Interviews and Final Approval

All top fifteen (15) nominated individual scorers shall attend an interview conducted by the KW Automotive and/or Organizer. The interview process and final approval shall be conducted in accordance with the following:

- a. **Mandatory Interview:** Each nominated Driver must attend the interview at the date, time and manner specified by the Organizer. Failure to attend the interview without the Organizer's approval may result in the Driver being removed from further consideration.
- b. **Eligibility and Travel Clearance:** The interview process may include verification of the nominated Driver's identity, eligibility, Malaysian citizenship and MyKad status, parental or guardian consent where applicable, and ability to travel internationally for the sponsored events.
- c. **Personal Assessment:** The interview may also include questions intended to allow the Organizer and Genting Malaysia Berhad to better understand the nominated Driver's background, attitude, motivation, commitment, communication, suitability, and reasons why he or she should be considered for sponsorship.
- d. **Final Selection:** Following the interviews and completion of all eligibility and travel clearance checks, Genting Malaysia Berhad shall finalize which five (5) participants from the nominated list will be awarded the travel sponsorship.
- e. **Event Commitment:** Each selected Driver must be available and agree to attend both races, namely the Asian Sim Racing Championship in Shanghai, China and the ABA Motion Esports Series 24 Hours of Nürburgring in Nürburgring, Germany, on the scheduled dates. The Organizer and Genting Malaysia Berhad reserve the right to substitute a selected Driver if the Driver is unable or unwilling to satisfy this requirement.

Each driver is required to wear the official Resorts World Genting T-shirt at the Send-off Ceremony and at any press conference organized by Genting Malaysia Berhad. For competition in China and Germany, drivers may instead be required to wear Asian Sim Racing Championship T-shirts.

Each driver must publish a minimum of three (3) social media posts covering:

- Send-off Ceremony with Genting Malaysia Berhad

- Competition in China and Germany

For each social media post, drivers must tag and mention the official social media accounts of Resorts World Genting and RaceRoom Asia on the relevant platform.

7. Conduct, Behaviour and Attitude

7.1 General Conduct

All Drivers and Team personnel shall conduct themselves in a professional and sportsmanlike manner at all times. Unsportsmanlike conduct may attract penalties under Article 8.

7.2 Media and Publicity

Drivers selected for sponsorship must be available for media interviews and promotional activities as reasonably required by the Organizer and sponsors.

7.3 Compliance with Laws and Venue Rules

All persons must comply with local laws, venue rules and any reasonable direction from the Organizer or venue security.

8. Penalties, Incidents and Protests

8.1 Stewards and Officials

The Organizer shall appoint a Stewards to adjudicate on sporting matters, incidents and protests.

8.2 Penalty Structure

Penalties may be applied for breaches of these Regulations, the Supplementary Regulations, or the instructions of Officials. Penalties may include, but are not limited to:

- **Reprimand** (verbal or written)
- **Time Penalty** added to race time
- **Position Penalty** (loss of finishing positions)
- **Grid Penalty** for subsequent races (if applicable)
- **Loss of Championship Points**

- **Disqualification** from a race or the Event
- **Suspension** from future Events organised by the Organizer

8.3 Application of Penalties

The Stewards shall determine the appropriate penalty in each case, considering the nature and severity of the breach, precedent, and any mitigating or aggravating circumstances.

8.4 Incidents and Reporting

All incidents must be reported to the Officials in accordance with the procedures published in the Drivers' Briefing. The Organizer may review telemetry, video and other data when adjudicating incidents.

8.5 Protests

A formal protest must be lodged in writing within the time limits and in the manner specified in the Supplementary Regulations. Protest fees and the procedure for appeals shall be published in the Supplementary Regulations.

8.6 Mandatory Protest for Incidents

If a competitor wishes to contest an incident, a protest must be filed as required by the Organizer. Failure to file a timely protest may preclude the Competitor from seeking redress.

8.7 RaceRoom Penalty Table and Stewarding Guidance

Code	Infraction	Description	Time Penalty	Automation / Remarks
P01	Minor track cutting	1–2 minor violations where no significant advantage is gained	0s / system slow-down	RaceRoom automatic slow-down applies.
P02	Repeated track cutting	Repeated violations or deliberate exploitation of track limits	+5s to +10s	Manual review if advantage is gained without an automatic penalty.
P03	Unsafe re-entry	Re-entering the track and causing another driver to	Warning / +5s / +10s	Manual steward review; severity and

		brake, take avoiding action, or lose time		consequence determine the penalty.
P04	Minor avoidable contact	Light contact caused by a driver that results in no spin or significant position loss	+5s	Manual review where fault is disputed.
P05	Moderate avoidable contact	Contact causing another driver to spin, leave the track, or lose a position	+10s	Manual review using replay/telemetry.
P06	Serious avoidable contact	Heavy contact causing significant loss of positions or affecting multiple drivers	+20s	Manual steward review.
P07	Blocking / excessive weaving	More than one defensive line change or deliberate obstruction of another driver	+5s	Manual review.
P08	Ignoring blue flags	Repeatedly failing to allow a faster/lapping driver to pass when reasonably safe to do so	+5s	Manual review.
P09	Pit-lane speeding	Exceeding the pit-lane speed limit	Drive thru	RaceRoom automatic penalty may apply; manual review if required.
P10	Jump start / false start	Starting before the permitted race-start signal	+10s	RaceRoom may detect and apply an automatic penalty.
P11	Deliberately failing to serve or comply with an in-game penalty	Deliberately failing to comply with an automatic or official penalty during the race.	Drive thru	Additional penalty only where deliberate non-compliance or additional

				misconduct is established.
P12	Ignoring race director instructions	Failure to comply with an instruction from Race Control or the appointed officials	+10s	Manual steward review.
P13	Unsportsmanlike conduct	Abusive language, deliberate disruption, rage behaviour or other serious misconduct	+20s	Manual review; severe cases may result in a more severe sanction.
P14	Intentional wrecking / ramming	Deliberately causing a collision or retaliation against another driver	+30s/DSQ	Manual steward review; severe cases may result in exclusion, disqualification, or championship exclusion.
P15	Cheating / exploiting game bugs	Use of unauthorised software, deliberate exploitation of bugs, or other unfair competitive advantage	+30s/DSQ	Manual investigation; severe cases may result in exclusion, disqualification, or championship exclusion.
P16	Offensive in-game name or conduct	Use of offensive or inappropriate names, messages, or conduct during the event	+10s	Manual enforcement.

8.7.1 Penalty Application Principle: For the same incident, only the most severe applicable manual penalty shall normally be applied. Separate incidents may be penalised individually. An in-game automated penalty shall not be duplicated by a manual penalty for the same offence unless the Stewards identify deliberate non-compliance, additional misconduct, or a separate infringement.

- **Gray Zone Track Violations:**

If a driver exploits track boundaries without triggering RaceRoom's cut detection, including wide exits or deliberate curb abuse, the incident may be reviewed manually. The Stewards may apply the relevant penalty according to the advantage gained and the severity of the infringement.

- **Unsafe Re-entry Guidance:**

Unsafe re-entry with no material effect on another Competitor may result in a Warning. Unsafe re-entry causing another Competitor to brake or take minor avoiding action may result in a +5s penalty. Unsafe re-entry causing significant avoiding action, loss of position, or substantial disadvantage may result in a +10s penalty.

- **Penalty Application:**

Time penalties are applied to the Competitor's final race time unless otherwise specified. For the same incident, only the most severe applicable manual penalty shall normally be applied. Separate incidents may be penalised individually. An in-game automated penalty shall not be duplicated by a manual penalty for the same offence unless the Stewards identify deliberate non-compliance, additional misconduct, or a separate infringement.

- **Escalation:** Repeated or deliberate infringements may be moved to a higher penalty tier or result in a more severe sanction. The severity of the incident, advantage gained, effect on other Competitors, and any aggravating or mitigating circumstances will be considered.
- **Multiple Incidents:** Where a competitor commits separate incidents in the same race, each incident may be reviewed and penalised separately.
- **Repeat Offenders:** Repeated infringements may result in a higher penalty or another sanction permitted under these regulations

9. Technical and Sporting Compliance

9.1 Technical Scrutineering

The Organizer may perform technical checks at any time. Non-compliance with technical requirements may result in penalties up to and including disqualification.

9.2 Telemetry and Data

Competitors shall permit the Organizer access to telemetry and other data as required for adjudication and sporting integrity.

9.3 Equipment Failure

Equipment failure during the event will result in no rejoin if the game drops out from the server. The Competitor shall be deemed disqualified from the race. No race restarts will be made once qualifying has started.

9.4 General Sportsmanship

This is a sim racing competition. Competitors must respect the competition, adhere to all rules, and always conduct themselves in a professional manner.

9.4.1 Vehicle Control and Respect

Competitors must maintain control of their vehicles at all times. Loss of control shall not, by itself, excuse avoidable contact or an incident. Competitors must race with due care, respect, and consideration for other participants at all times.

9.4.2 Overtaking and Defending

All Competitors involved in an overtaking manoeuvre must exercise due care and caution. Deliberate blocking, forcing another Competitor off the track, or excessive divebombing is prohibited. A defending Competitor may make one change of direction to defend a position. Where another Competitor has established a legitimate overlap, sufficient racing room must be left.

9.4.3 Start Phase

Competitors must exercise particular care during the start phase. Incidents causing avoidable contact or affecting multiple Competitors may be subject to more severe penalties.

9.4.4 Track Boundaries

Competitors must ensure that at least two wheels remain on the track at all times. RaceRoom automated track-limit penalties shall apply automatically. Manual penalties may be imposed only where the system fails to detect an infringement, an unfair advantage is gained, or repeated or deliberate abuse is established. Any pending in-game penalty remaining at the end of the race shall be added to the Competitor's final race time. Race Control may not remove an automatically applied penalty unless permitted by the game system and these regulations.

9.4.5 Racing Room

Competitors must leave sufficient racing room when another Competitor has established a legitimate overlap. Weaving, deliberate obstruction, and forcing another Competitor off the track are prohibited.

9.4.6 Lapping

When being lapped, Competitors must maintain a predictable trajectory and avoid sudden or unnecessary changes of direction. They must allow the faster Competitor to pass at the earliest safe opportunity.

9.5 Retirement

A Competitor may retire from the race by safely parking the vehicle in the pits, which will formally terminate that Competitor's participation in the session. If a Competitor must return to the pits due to unforeseen circumstances, no penalty shall be imposed provided the manoeuvre is executed safely and in a controlled manner.

9.5.1 **DNS, DNF and Technical Failure**

A Competitor who fails to start a race shall be classified as DNS and shall receive no points for that race. A Competitor who starts but fails to finish shall be classified according to the official RaceRoom race classification, subject to any adjustments made by the Stewards. Technical failures attributable to event hardware, software, or server infrastructure shall be assessed by the Race Director.

9.5.2 **Race Interruption and Restart**

The Race Director may suspend, restart, rerun, or terminate a race in the event of a server failure, major technical issue, safety concern, or other circumstance that materially affects the fairness or orderly conduct of the competition. Where an interrupted race cannot reasonably be resumed, the Race Director may declare the result based on the classification at the point determined by the Stewards, order a full rerun, or apply another fair remedy appropriate to the circumstances.

9.5.3 **Official Classification**

Results displayed immediately after a race are provisional. The final official classification shall be determined after the application of any outstanding in-game penalties, Steward decisions, and completion of the applicable protest period.

10. Race Flags and Their Meanings

10.1 **Green Flag**

The track is clear, and normal racing conditions apply. Competitors may race at full speed.

10.2 **Yellow Flag**

Caution. There is a hazard on or near the track. Overtaking is prohibited, and drivers must reduce speed and be prepared to stop if necessary. Only a single yellow flag is enforced; double yellow flags are not used in this Event.

10.3 **Blue Flag**

A faster car is approaching to lap. The driver must allow the faster car to pass at the earliest safe opportunity.

10.4 Black Flag

The driver must return to the pits immediately. This flag indicates disqualification or a penalty requiring the driver to leave the track.

10.5 Black and white diagonal flag

A black and white diagonal flag signals when you go off the racing surface. You have to slow down to give back any advantage gained by cutting the track.

10.6 White Flag

A slow-moving vehicle or official vehicle is on the track. Drivers must exercise caution.

10.7 Checkered Flag

The session or race is finished. Drivers must complete the current lap and proceed to the pits.

11. Prizes and Awards

11.1 Event Team Prizes

Team prizes shall be awarded to the highest scoring Event Teams according to the Championship Points table in Article 5.1. The specific prizes are as stated in the Organizer's Prize Attachment.

11.2 Individual Prizes and Lucky Draw

Individual prizes and Lucky Draw prizes shall be awarded as per the Organizer's Prize Attachment. The Organizer's Prize Attachment is incorporated into these Regulations by reference.

11.3 Winner Prizes

The Winner Prizes are as follows:

Winner	Prizes*
1st Prize	5x 2D1N Stay at RW Hotel Deluxe Room (NP: RM854); 5x Genting SkyWorlds VIP Experience (NP: RM458)
2nd Prize	5x 2D1N Stay at Resorts World Awana Superior Deluxe Room (NP: RM550); 5x Genting SkyWorlds Theme Park Ticket (NP: RM168); 5x Eufloria Ticket (NP: RM35)
3rd Prize	5x Genting SkyWorlds Theme Park Ticket (NP: RM168); 5x Eufloria Ticket (NP: RM35)

*
Full

terms and conditions in the prize letters

11.4 Lucky Draw Prizes

Lucky Draw prizes shall be distributed in the sessions indicated:

Session	Prizes*
Mini Lucky Draw 1	Skytropolis Indoor Theme Park Ticket (NP: RM90); 2D1N Stay at First World Hotel Standard Room (NP: RM453)
Mini Lucky Draw 2	2D1N Stay at Resorts World Awana Superior Deluxe Room (NP: RM550); Genting SkyWorlds Theme Park Ticket (NP: RM168)
Grand Lucky Draw	Genting SkyWorlds Unlimited Pass (NP: RM308); 2D1N Stay at Crockfords Superior King Room (NP: RM1,580); Helicopter Ride (NP: RM66,555)

** Full terms and conditions in the prize letters*

11.5 Sponsorship Prize

Up to fifteen (15) Drivers with the best individual scoring will be nominated by Genting Malaysia Berhad for sponsorship to participate in the ABA Motion Esports Series 24 Hours of Nürburgring and the Asian Sim Racing Championship, subject to the criteria and eligibility checks set out in Article 6. The final selection process will include an interview. Only Malaysian citizens with MyKad are entitled to the sponsorship. Minors must have parents' or guardian's consent. Minors without such consent will be automatically disqualified from proceeding with the final selection process.

11.6 Prize Acceptance

All prizes are subject to the Organizer's terms and conditions. Winners must comply with any prize redemption procedures and provide any documentation required for prize fulfilment.

12. Selection, Interviews and Confirmation

12.1 Interviews

All top fifteen (15) scoring Drivers shall attend interviews with the Organizer. Interviews are mandatory for final selection as described in **Article 6.7**

12.2 Final Confirmation

Final confirmation of sponsored Drivers shall be issued in writing by Genting Malaysia Berhad following interviews and completion of eligibility checks (**Refer to Article 6.6 and 6.7b**).

12.3 Substitution

If a nominated Driver is unable to accept sponsorship for any reason, the Organizer reserves the right to nominate the next highest ranked eligible Driver.

13. Liability, Insurance and Medical

13.1 Liability

Competitors participate at their own risk. The Organizer accepts no liability for loss, damage or injury except as required by law.

13.2 Insurance

Competitors are responsible for their own insurance cover. The Organizer may provide limited event insurance as published in the Supplementary Regulations.

13.3 Medical

Medical facilities and emergency procedures shall be as published in the Supplementary Regulations. Competitors must comply with any medical checks required by the Organizer.

14. Data Protection and Media Rights

14.1 Personal Data

By submitting Personal Data to us, you agree and consent to us collecting, using, processing, disclosing, sharing and storing your Personal Data.

14.2 Media Rights

The Organizer shall have the right to record, broadcast and use images, audio and video of the Event and Competitors for promotional and commercial purposes.

15. Appeals

15.1 Right of Appeal

Decisions of the Stewards may be subject to appeal in accordance with the procedures and time limits set out in the Supplementary Regulations.

15.2 Finality

The Organizer's decisions on matters not covered by these Regulations shall be final.

16. Timetable

Time Start	Time End	Session
8:00 AM	8:50 AM	Registration & Check-In
8:50 AM	9:00 AM	Welcome & Introduction (10min)
9:00 AM	9:30 AM	Open ceremony (30 min)
9:30 AM	9:45 AM	Driver Briefing (15 min)
PRO & AMATEUR TEAM CATEGORY (R1 – R3)		
9:45 AM	10:00 AM	Round 1: Pro
10:20 AM	10:35 AM	Round 1: Amateur
10:55 AM	11:10 AM	Round 2: Pro
11:30 AM	11:45 AM	Round 2: Amateur
12:05 PM	12:20 PM	Round 3: Pro
12:40 PM	12:55 PM	Round 3: Amateur
1:00 PM	1:15 PM	Lucky Draw Round 1
LEONA CHIN – MEET & GREET		
1:15 PM	1:30 PM	Leona Chin Meet & Greet (15 min)
1:30 PM	1:50 PM	Race With Leona (Time Attack) Sepang North
PRO & AMATEUR TEAM CATEGORY (R4 – R5)		
1:50 PM	2:05 PM	Round 4: Pro
2:25 PM	2:40 PM	Round 4: Amateur
2:45 PM	3:00 PM	Lucky Draw Round 2
3:00 PM	3:15 PM	Round 5: Pro

3:35 PM	3:50 PM	Round 5: Amateur
4:00 PM	4:15 PM	Final Amateur Protest Review / Classification (15 min)

LADIES INDIVIDUAL CATEGORY

4:15 PM	4:35 PM	Ladies Race
---------	---------	-------------

Public Test Session (15min)

5:05 PM	5:20 PM	Public Test
5:20 PM	5:35 PM	Final Lucky Draw + Prize Ceremony (15 min)
5:35 PM	6:00 PM	EVENT END

17. Final Provisions

17.1 Amendments

The Organizer reserves the right to amend these Regulations and to issue Supplementary Regulations and Bulletins as necessary. Any amendment will be notified to Competitors in writing.

17.2 Publication

These Regulations shall be published and made available to all Competitors prior to the Event.

End of Regulations